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Title: *Less Uniform Than You Might Think: A Brief Discussion of Diversity and Inclusion in Video Games*

Abstract

Over the years, video games have grown from being for just an exclusive few to being accessible to almost anyone. The video gaming community is often still thought of as primarily young white males, but this is no longer true. In this work, we will discuss some of the early history of diversity and inclusion in video games, including some pivotal moments thereof. We will then cover a couple of techniques used for increasing inclusion in video games, and end with some eye-opening statistics about the composition of the gaming community.